

Nigel Farrage

CHARACTER NAME

Barbarian/4

CLASS & LEVEL

Outlander

BACKGROUND

Jason Cole

PLAYER NAME

Giff

RACE

CG

ALIGNMENT

EXPERIENCE POINTS

STRENGTH  
**18**  
+4

DEXTERITY  
**14**  
+2

CONSTITUTION  
**20**  
+5

INTELLIGENCE  
**12**  
+1

WISDOM  
**13**  
+1

CHARISMA  
**10**  
+0

INSPIRATION

**2** PROFICIENCY BONUS

SAVING THROWS

- 6 Strength
- 2 Dexterity
- 7 Constitution
- 1 Intelligence
- 1 Wisdom
- 0 Charisma

SKILLS

- 2 Acrobatics (Dex)
- 1 Animal Handling (Wis)
- 1 Arcana (Int)
- 6 Athletics (Str)
- 0 Deception (Cha)
- 1 History (Int)
- 1 Insight (Wis)
- 0 Intimidation (Cha)
- 1 Investigation (Int)
- 1 Medicine (Wis)
- 1 Nature (Int)
- 1 Perception (Wis)
- 0 Performance (Cha)
- 0 Persuasion (Cha)
- 1 Religion (Int)
- 2 Sleight of Hand (Dex)
- 2 Stealth (Dex)
- 3 Survival (Wis)

ARMOR CLASS: **24**  
INITIATIVE: **2**  
SPEED: **30**

Hit Point Maximum: \_\_\_\_\_  
**49**  
CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total: \_\_\_\_\_  
**4d12**  
HIT DICE

SUCCESSES: ○○○○  
FAILURES: ○○○○  
DEATH SAVES

I was in fact, raised by wolves.

PERSONALITY TRAITS

Change

IDEALS

I'm the last of my tribe.

BONDS

There's no room for caution.

FLAWS

NAME      ATK BONUS      DAMAGE/TYPE

Headbutt    **6**      2d6+4 (b)

Battleaxe    **6**      1d8+4 (s)

Musket      **4**      1d10 (p)

ATTACKS & SPELLCASTING

3x Rage +2,  
Unarmoured Def  
Wanderer

Nonmagical (advantage for saving throws against spells)

Thick Skinned (+3AC)

Reckless Attack (Advantage with melee attacks, gives enemies advantage against me)

Danger Zone Senses

Frenzy (bonus attacks)

FEATURES & TRAITS

**11** PASSIVE WISDOM (PERCEPTION)

OTHER PROFICIENCIES & LANGUAGES

EQUIPMENT

- +2 Shield of Jepordy
- Stuffed prehistoric bird
- Dented-in stegasaurous skull
- 1 Bearskin Rug/Poncho
- 1 Nice Shirt
- 1 Stegasaurous Egg



AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



SPELLCASTING CLASS

SPELLCASTING ABILITY

SPELL SAVE DC

SPELL ATTACK BONUS

0 CANTRIPS

[Blank slots for cantrips]

SPELL LEVEL SLOTS TOTAL SLOTS EXPENDED

1

PREPARED SPELL NAME

[Prepared spell list for level 1]

2

[Spell list for level 2]

3

[Spell list for level 3]

4

[Spell list for level 4]

5

[Spell list for level 5]

6

[Spell list for level 6]

7

[Spell list for level 7]

8

[Spell list for level 8]

9

[Spell list for level 9]

SPELLS KNOWN